



# Arrays

---

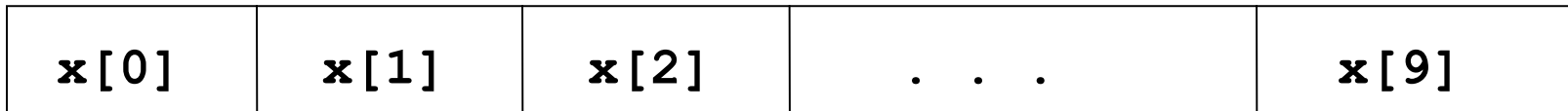
James Brucker

# Arrays

An array is a series of elements of the same type, which occupy consecutive memory locations.

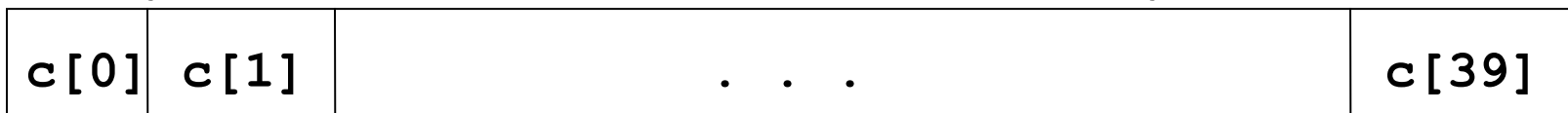
```
float[] x = new float[10]; // array of 10 float vars
char[] c = new char[40]; // array of 40 char vars
```

Array **x** [] in memory:



4 Bytes = size of float

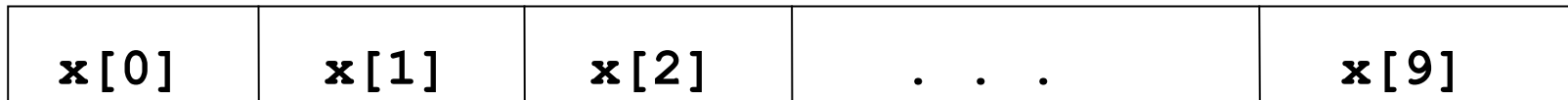
Array **c** [] = **new char** [40] in memory :



2 Bytes = size of char

# Array is an Object

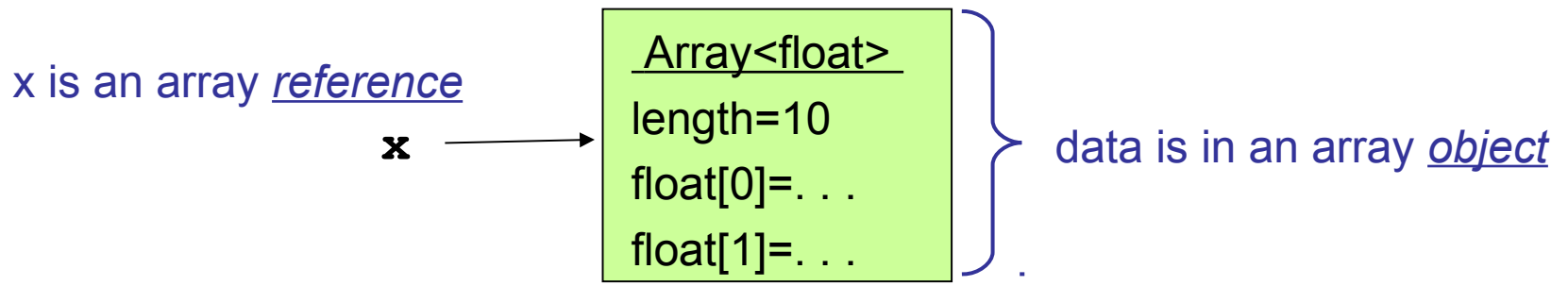
In C, C++, Fortran, etc., an array is just a collection of sequential memory locations (as in previous slide).



In Java and C#, an array is an **object**.

This means an array can have methods and attributes, such as the length of the array

Array `x[]` in Java is an **object**: it *encapsulates* data.



# Structure of an array

The first element has **index 0**.

An array has a fixed length (size cannot be changed).

```
float[] x = new float[10];  
x[0] = 20;  
x[1] = 0.5F;
```

**x**



float[ ] (array)

length=10

[0]=20.0

[1]= 0.5

[2]= 0.0

...

[9]= 0.0

array  
object in  
memory

# Array knows its own size!

Every array has an *attribute* named **length**

```
double[] x = new double[20];  
x.length // returns 20
```

**x.length** is 20.

The *first* element is **x[0]**,

the *last* element is **x[x.length - 1]**.



Don't forget -1 !

In Java, an array is an **object**.

**length** is a **property** (attribute) of the array object.

# Why Use Arrays?

---

- Make it easy to process lots of data using loops.
- Perform operations on vectors and matrices.

Examples are given in later slides.

# 3 Steps to create an array

There are 3 steps to define & initialize an array.

**Memorize them!** A common programming error is to omit one of these steps.

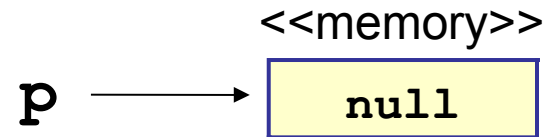
1. Define array variable (reference)	<code>double[ ] x;</code>	<code>String[ ] colors;</code>
2. Create the array & specify its size.	<code>x = new double[10];</code>	<code>colors = new String[3];</code>
3. Assign values to array elements.	<code>x[0] = 10.0; x[1] = 0.5; ...</code>	<code>colors[0] = "red"; colors[1] = "blue"; colors[2] = "green";</code>

# 1. Define array reference

Declare `p` as type "array of int".

OK to omit space after "int" and between `[ ]`.

```
int [] p;
```



This creates an *array reference* `p`,  
but does not create an array.

`p` does **not refer** to anything yet!

Just like:

```
String s;
```

defines a *String reference* but  
does not create a string.

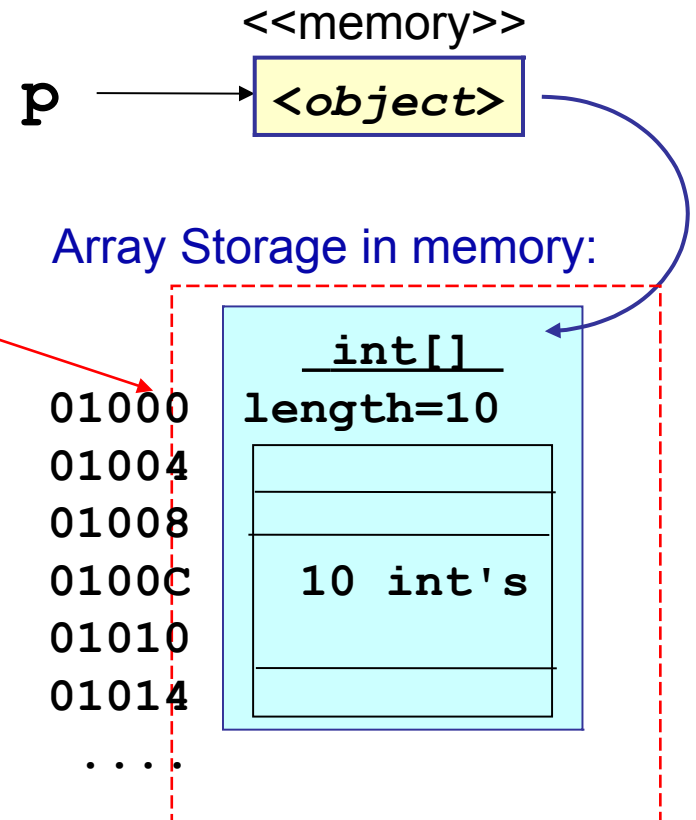


## 2. Create the Array object

Create the array using "new".

```
array = new DataType[ size ]
```

```
p = new int[10];
```



new object

Array Storage in memory:

"new" creates a new object.  
Here, it creates an *array*  
containing 10 "int" values.  
It sets `p` to *refer* to this object.

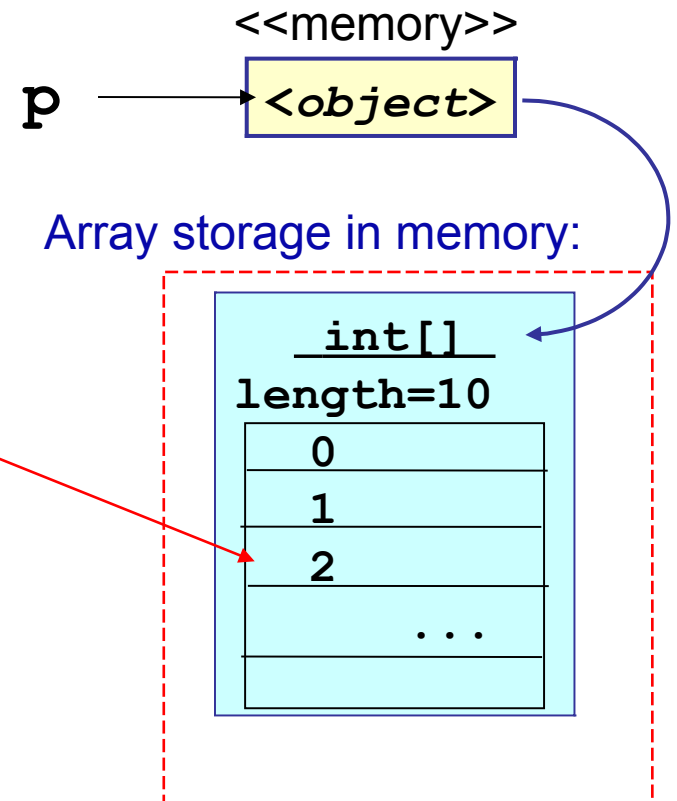
# 3. Initialize elements of the array

When you create the array, Java does **not initialize** the array elements. You must do this.

```
for(int k=0; k < 10; k++)  
    p[k] = k;
```

You can initialize array elements any way you like.

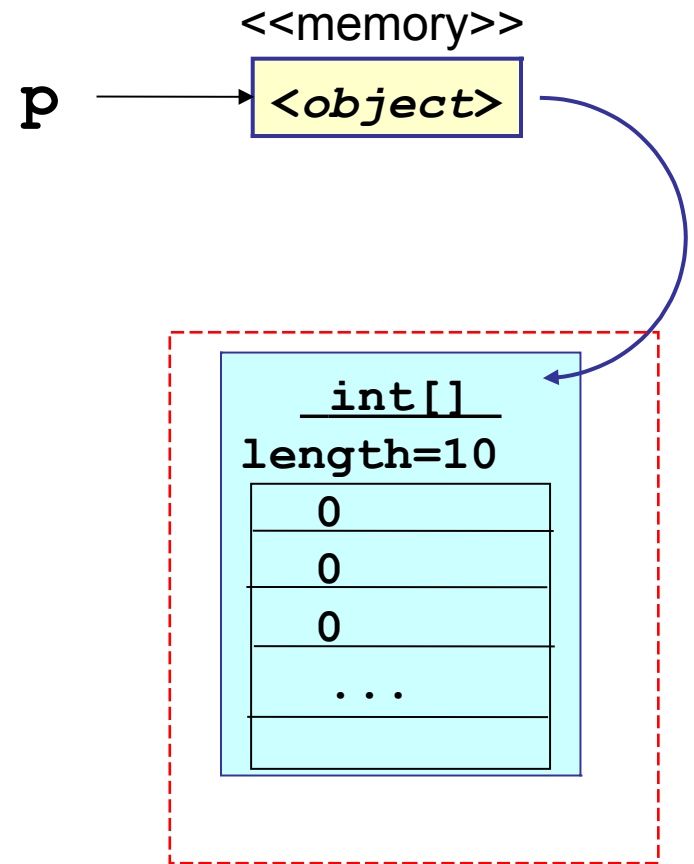
Some examples in later slides.



# Short-cut to create an Array

You can combine steps (1) and (2) into one statement:

```
int[] p = new int[10];
```



This statement does two things:

- 1) define `p` as an array reference
- 2) create an array with 10 elements and assign it to `p`

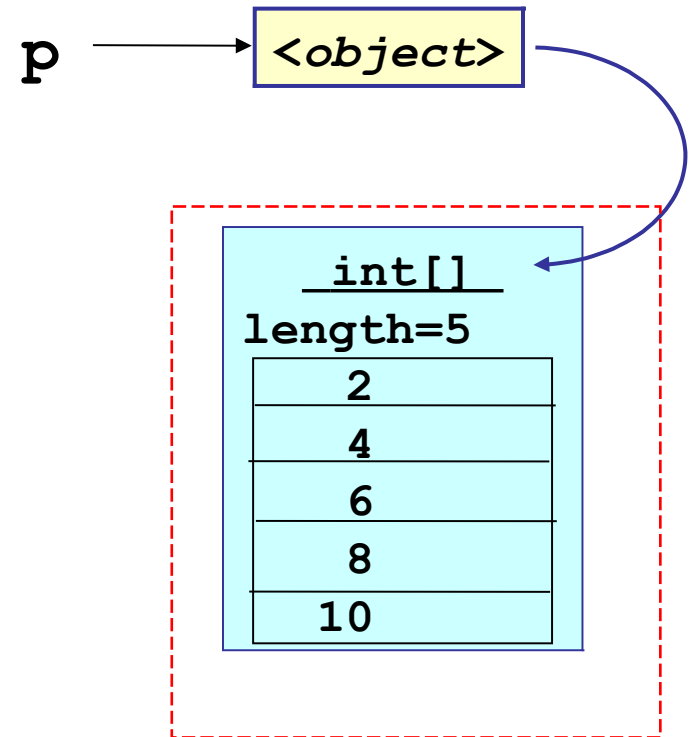
# Another short-cut

If you have fixed values to put in the array, you can combine steps 1 - 3 into one statement:

```
int[] p = { 2, 4, 6, 8, 10};
```

This statement does 3 things:

- 1) define p as an array reference
- 2) create array with 5 int's
- 3) stores values 2, 4, ... 10 in the array



# Summary: steps to create array

1. Define an array reference:

```
double [] x;
```

2. Create the array (allocate storage for elements) :

```
x = new double[10];
```

3. Assign values to the array elements:

```
for(int k=0; k<x.length; k++) x[k] = 2*k;
```

Short-cut: define array reference and create object

```
double[] x = new double[10];
```

# Meaning of [] in "String[] x"

The [] means *"array of ..."* or *"... array"*.

- `int[]` means *"int array"* or *"array of int"*.
- `Foo[]` means *"Foo array"* or *"array of Foo"*.

```
int[] x;
```

x is type "int array"

```
main(String[] args)
```

args is type "String array"

```
char[] c = {'c','a','t'}
```

c is type "char array"

```
double[] getScores()
```

getScores returns

"array of double"

# Error: invalid array index

The elements of an array **a** have indices from **0** to **a.length - 1**.

If a program tries to access an array using an **invalid index**, then Java throws an

**ArrayIndexOutOfBoundsException.**

```
double [ ] a = new double[10];  
a[10] = 1.0;
```

Exception in thread "main"

java.lang.ArrayIndexOutOfBoundsException: 10

at MyProgram.badAccess(MyProgram.java:82)

at MyProgram.main(MyProgram.java:68)

# Inspect an array using BlueJ

---

Demo in class.

Use BlueJ to see inside an array  
(called *inspection*)



# Read Data into an Array

Suppose we want to read some *words* from the input into an array. Maybe we know that the input will never contain more than 100 words. We could write...

```
// create Scanner to read input
Scanner input = new Scanner( System.in );
// create array of words (Strings)
String [ ] words = new String[100];
// read the data
int count = 0;
while(input.hasNext() && count < words.length)
{
    words[count] = input.next( );
    count++;
}
// now count = number of words actually read
```

# Sort Data in an Array

`java.util.Arrays` - provides static methods for arrays.

One method is: `Arrays.sort( array[] )`

```
/** Sort the words[ ] array from last slide */  
/** You must "import java.util.Arrays".      */
```

```
Arrays.sort( words );
```

Input data

```
dog  
cat  
frog  
DOGS  
ANT
```

`Arrays.sort( )`



Result:

```
words[0] = "ANT"  
words[1] = "DOGS"  
words[2] = "cat"  
words[3] = "dog"  
words[4] = "frog"
```

# Sort part of an Array

The previous slide is not quite correct.

Since we only have data for part of the array, we should sort only that part. Use:

```
Arrays.sort(array[ ], start_index, end_index)
```

```
// sort elements 0 until count (exclusive)
Arrays.sort( words, 0, count );
```

This sorts only the elements

```
words[0] words[1] ... words[count-1]
```

# Output the Elements of an Array

Now lets print the values of the array.

```
// write a loop to display each array element  
  
for( int k=0; k < count ; k++ )  
    System.out.printf("%d: %s\n", k, words[k]);
```

Output:

```
0: ANT  
1: DOGS  
2: cat  
3: dog  
4: frog
```

# An Array of Fibonacci Numbers

This example shows how to process all elements of an array. The important point is that the "for" loop starts at `k=0` and tests `k < fib.length` (false when `k=fib.length`)

```
final int ARRAYSIZE = 20; // a constant value
long [ ] fib = new long[ ARRAYSIZE ];
fib[0] = fib[1] = 1;
for(int k = 2; k < fib.length; k++ )
    fib[k] = fib[k-1] + fib[k-2];

// output the values
for(int k = 0; k < fib.length; k++ )
    System.out.printf("f[%d] = %d\n",k, fib[k]);
```

# Array as parameter

Use the same syntax as declaring an array variable.

```
/** Print the array elements. */
public void printArray( String[] array ) {
    for(int k=0; k< array.length; k++)
        System.out.printf("[%d] = %s\n",
                           k, array[k] );
}
```

```
/** Return maximum element in array. */
public double max( double[] array ) {
    double max = array[0];
    for(int k=1; k<array.length; k++) {
        if (array[k] > max) max = array[k];
    }
    return max;
}
```

# `main` has String array parameter

The main method accepts array of Strings.

```
/** args = command line arguments */
public static void main( String[] args ) {
    for(int k=0; k < args.length; k++)
        System.out.printf("args[%d] = %s\n",
                           k, args[k] );
}
```

The parameters to `main` are strings given on command line when running the class in the JVM.

For example:

```
cmd> java MyClass hi there
```

```
args[0] = "hi"
```

```
args[1] = "there"
```

# Method can return an array

A method can return an array:

```
/** Create an array and fill it with "1" */  
static double[] makeOnes(int size) {  
    double x = new double[size];  
    // use Arrays.fill() is better  
    for(int k=0; k<size; k++) x[k] = 1.0;  
    return x;  
}
```



# Avoid this Common Mistake!

What does "b = a" do?

What will be printed?

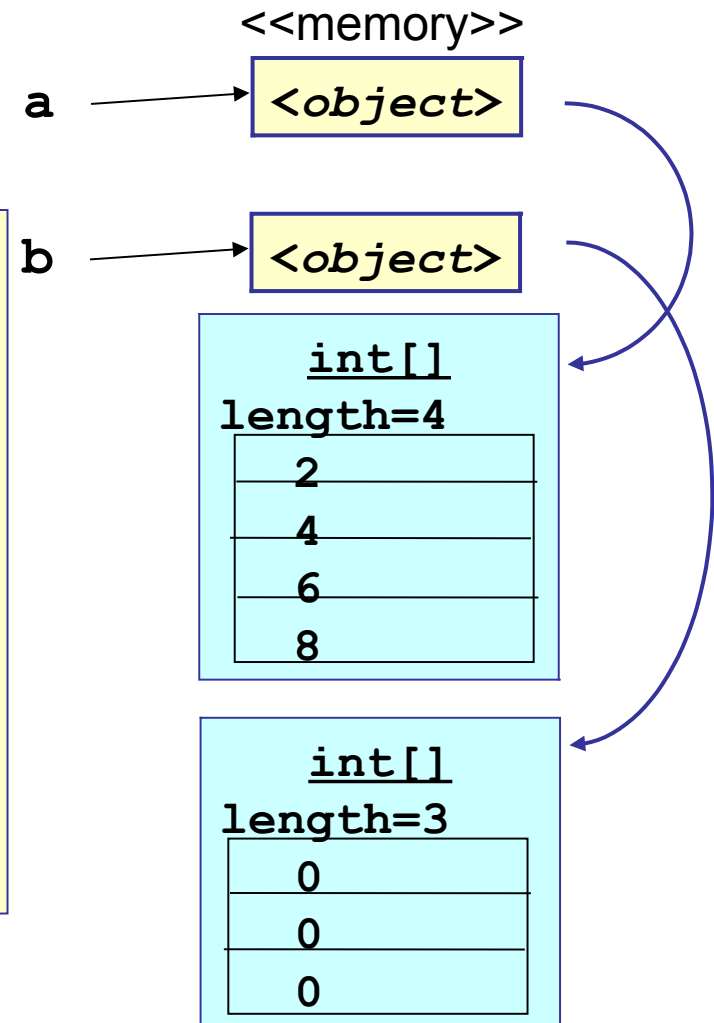
```
int [] a = { 2, 4, 6, 8 };  
int [] b = { 0, 0, 0 };  
b = a; // What does this do?  
b[2] = 999;  
System.out.println( a[2] );  
System.out.println("b.length=" + b.length );
```

# An Array Variable is a *Reference*

What does "b = a" do?

What will be printed?

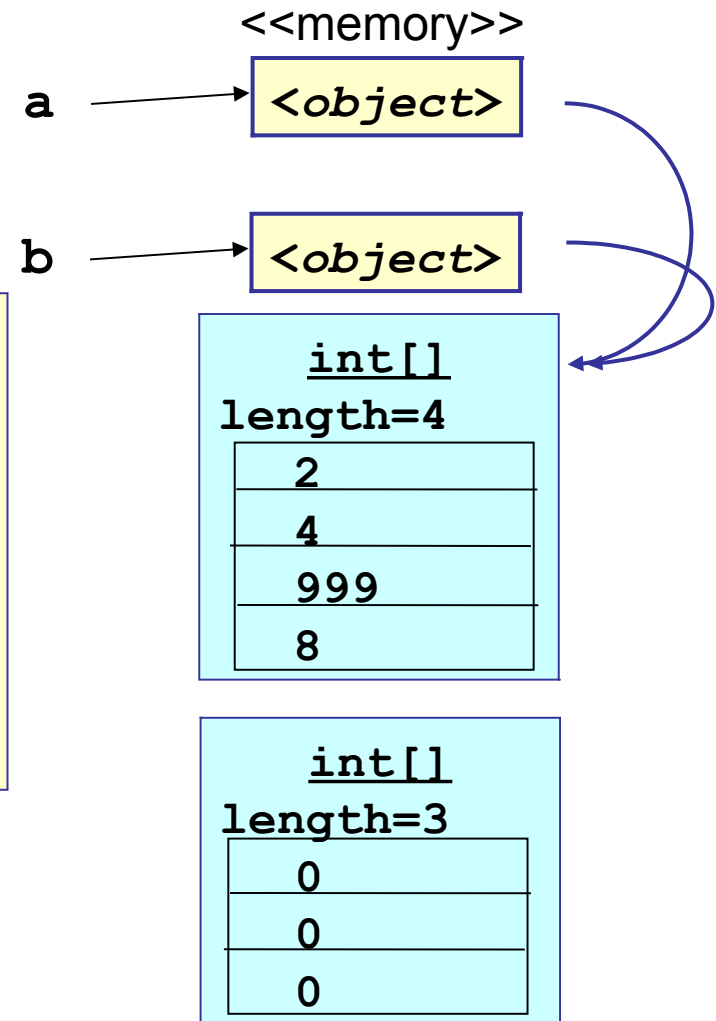
```
int [] a = { 2, 4, 6, 8 };  
int [] b = { 0, 0, 0 };  
b = a;      // Does what?  
b[2] = 999;  
System.out.println(a[2]);  
System.out.println(  
    "b.length=" + b.length );
```



# "b = a" copies the *reference*, not the array

`b = a;`  
makes **b** refer to same array as **a**.

```
b = a;  
b[2] = 999;  
System.out.println(a[2]);  
System.out.println(  
    "b.length=" + b.length );
```

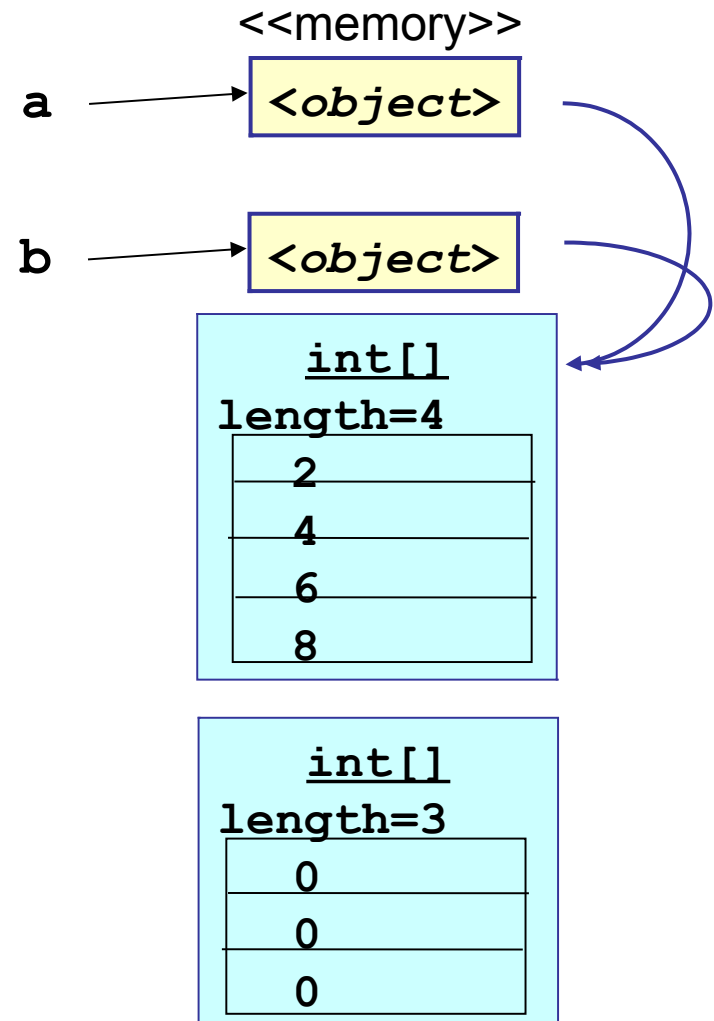


# The result:

```
b = a;  
b[2] = 999;  
System.out.println(a[2]);  
System.out.println(  
    "b.length=" + b.length );
```

999

b.length = 4



# How do you *really* copy an array?

Here is one solution:

```
int[] a = { 2, 4, 6, 8 };  
  
// java.util.Arrays.copyOf( ... )  
// creates a new array for copy.  
int[] b = Arrays.copyOf( a, a.length );
```

See also: `System.arraycopy( ... )`

# Really Copying An Array

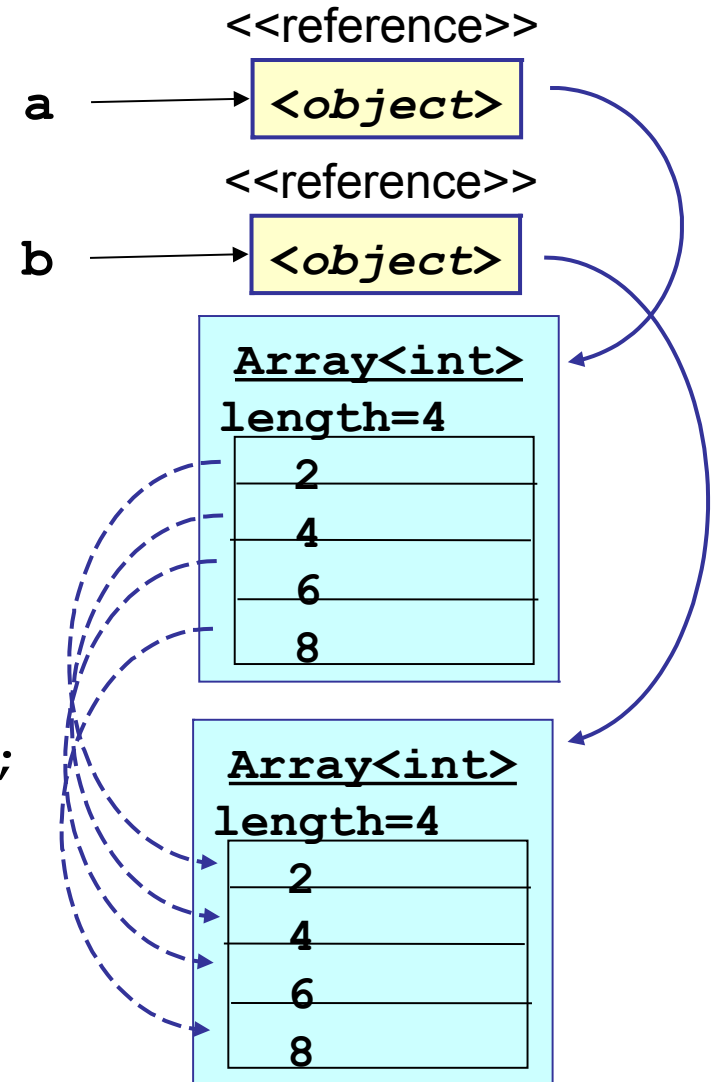
To copy the **contents** of an array, you must copy each element.

```
// copy each element of array
for(int k=0; k<a.length; k++)
    b[k] = a[k];
```

This copies all elements of a.

There is an easier way:

```
System.arraycopy(a, 0, b, 0, 4);
```



# System.arraycopy

System.arraycopy( **src**, src\_start, **dest**, dest\_start, length)

copies elements from **src** array to **dest** array.  
It copies **length** elements only.

```
// copy each element of array  
System.arraycopy(a, 0, b, 0, a.length );
```

# "foreach" version of "for" loop

To iterate over every element of an array you can use a special "for" syntax.

```
int [] array = { 2, 4, 6, 8, 10 };  
  
// Iterate over all elements in array.  
// "for each x in array do ..."  
  
for(int x: array) System.out.println( x );
```





# Array versus ArrayList (a List)

---

# Array

```
// array of coins  
Coin[] coins;  
coins = new Coin[10];  
coins[0] = new Coin(5);  
coins[1] = new Coin(20);  
System.out.println( coins[4] ); // print null
```

# ArrayList is a kind of List

A List can hold any amount of data.

ArrayList is a kind of list.

List and ArrayList are in java.util.

```
// array of coins  
Coin[] coins;  
coins = new Coin[10];  
coins[0] = new Coin(5);  
coins[1] = new Coin(20);  
System.out.println( coins[4] ); // print null
```

# Array Exercises

- Write a method `toString( double [] a )` that prints the elements of the array, one per line.
- Write a method to reverse the elements of an array, e.g. `reverse( double [ ] a )` swaps `a[0]` and `a[n-1]`, swaps `a[1]` and `a[n-2]`, ..., for `n = a.length`;
- write a method name `argmax( double [ ] a )` that returns the *index* of the maximum element of `a`.
- write a method name `argmax( Comparable [ ] a )` that returns the *index* of the maximum element of `a`. `a[]` is any array of Comparable objects (has `compareTo()` ).

# Useful Array Methods

**a.length** returns the length of array **a[ ]**. This is an attribute, not a method.

Array methods defined in **java.util.Arrays** include:

**Arrays.fill( a, value );**

set all elements of **a[ ]** to a **value**

**Arrays.sort( a );**

sorts elements of **a[ ]**. **sort** works for primitive data types, Strings, and array of any type where two objects can be lexically compared using **compareTo()**

**Arrays.sort( a, start\_index, end\_index );**

sorts elements of **a[ ]** beginning at **start\_index** (inclusive) and ending at **end\_index** (exclusive).

# Useful Array Methods

**Arrays.binarySearch( a, value )**

return index of element in **a[ ]** equal to **value**  
array **a[ ]** must already be sorted.

**Arrays.equals( a, b )**

returns **true** if **a[ ]** and **b[ ]** are the **same size**,  
same **type**, **and** all elements are equal.

If the elements of **a[ ]** and **b[ ]** are objects (like Date)  
then the object's **equals** method is used to compare  
them: **a[k].equals(b[k])**

**Arrays.toString( a )**

return a string representation of **a**, such as:  
**[ "apple", "banana", "carrot", "durian" ]**

# Still More Array Methods

```
System.arraycopy( src, 0, dest, 0, length)
```

copy the elements of `src[]` into the array `dest[]`, starting at element 0 and copying `length` elements.

Knowing the **Arrays** class will save you time!

You should read the Java API for the `java.util.Arrays` class.

This class contains many useful methods for operations on arrays. You will encounter **many** situations where you can use these methods in your code.

If you don't know what methods are available, you will waste time writing the same code yourself!



# Array Examples

---

Some examples of using an array.  
OK to skip these slides.



# Example: find the maximum value

Let's write a method to find the maximum value of an array.

Example: `double [] a = { 0.5, 2.8 -3.7, 18.0, 9.5 };`

`max( a )` is 18.0

```
/** Find the maximum value of array elements.  
 * @param a is an array of double values.  
 * @return the maximum value in a.  
 */
```

declare parameter a as an array.

```
public static double max( double [] a ) {  
    // initialize max value to first element  
    double maxval = a[0];  
    // compare all elements of a to maxval  
    for( double x : a )  
        if ( x > maxval ) maxval = x;  
    return maxval;  
}
```

# Example: reverse a String

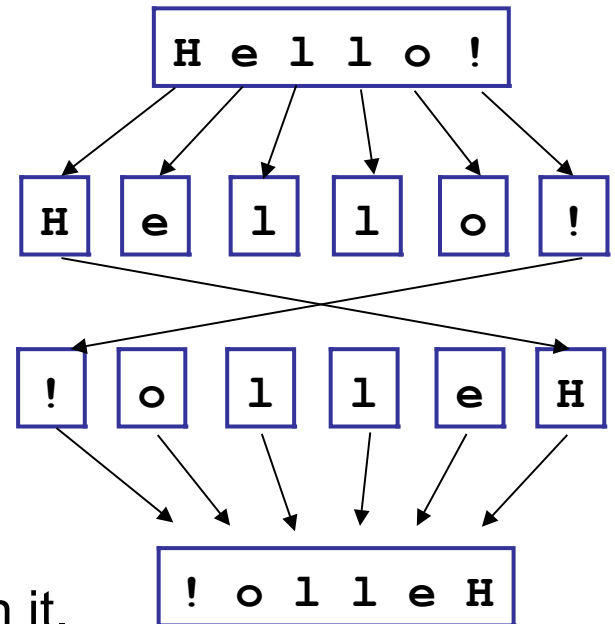
Write a method named `reverse` to reverse order of a String.

Example:

`reverse("Hello there")` returns `"ereht olleH"`

Algorithm:

1. Convert the parameter (String) to an array of characters. Use: `string.toCharArray( )`
2. Iterate over the 1st half of the char array. Swap characters with the 2nd half.
3. Convert char array into a String and return it.



# Code: reverse a String

String API methods:

"string".toCharArray( ) - create char array from String

new String(char [ ] c) - create new String from char array

```
public static String reverse( String text ) {
    char[] c = text.toCharArray( );
    // reverse the chars
    for( int k=0; k < c.length/2; k++ ) {
        int k2 = c.length - k - 1;
        char temp = c[k]; c[k] = c[k2];
        c[k2] = temp;
    }
    return new String( c );
}
```

# Exercise: case-mangle a String

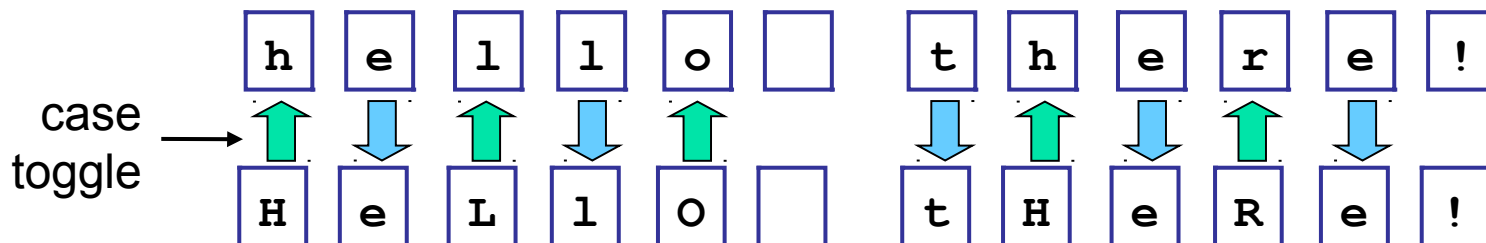
Write a method to mangle the case of a String, **LiKe ThIs**

Example:

`mangle("hello there")` returns `"HeLlO tHeRe!"`

Algorithm:

1. Convert the parameter (String) to an array of characters. Use:  
`string.toCharArray( )`
2. Iterate over each character.
  - 2a. if the character is not a letter do nothing.
  - 2b. if the character is a letter change case and record what was the last change (to uppercase or to lowercase).
3. Convert char array into a String and return it.



# Resizing an Array

You **cannot** change the size of an array object.

To change the size, create a new array object and **copy** elements from old array to the new array.

```
double [ ] a = new double[10];  
for(int k=0; k < a.length; k++)  
    a[k] = input.nextDouble( );  
/* oops! array is too small */
```

```
// create a larger array.
```

```
a = new double[100];
```

**Error:** the old values of a[ ] are lost!

# Better Way to Resize Array

- ❑ Better: if you **don't know** how much data you must store, use an `java.util.ArrayList` object.
- ❑ An `ArrayList` grows as needed.
- ❑ You can "convert" an `ArrayList` to an array of exactly the needed size after you have all the data.

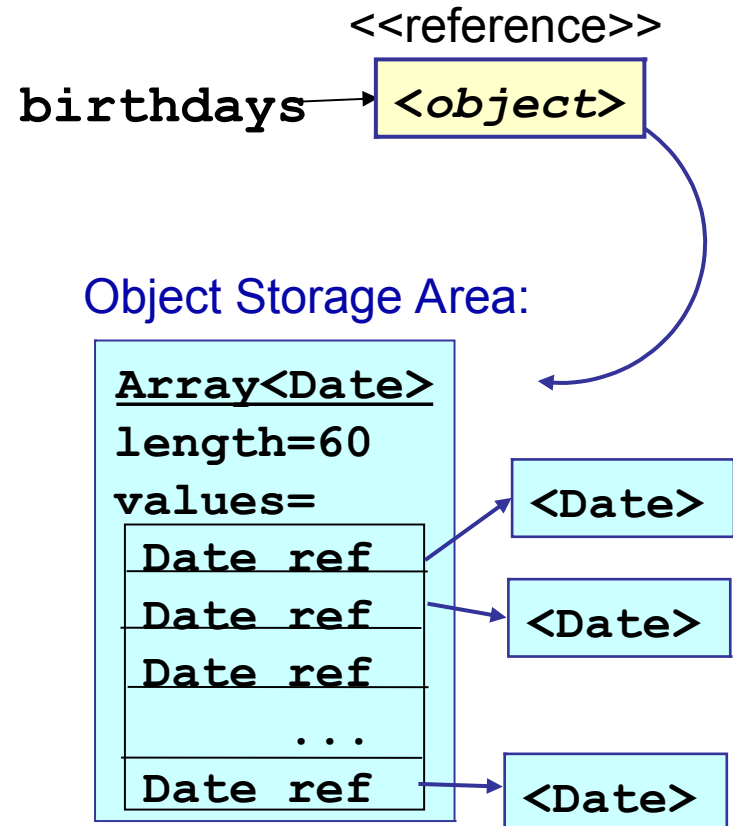
```
ArrayList<String> list = new ArrayList<>();  
while( scanner.hasNext() ) list.add( scanner.next() );  
// Create array of Strings for data in ArrayList  
String[] names = new String[ list.length() ];  
list.toArray( names ); // copy data into array
```

# Creating an Array of Objects

```
// 1. define array reference
Date [ ] birthdays;
// 2. allocate storage
birthdays = new Date[ 60 ];
// 3. create the objects
// that go in the array!
for(int k=0;
    k < birthdays.length; k++ )
    birthdays[k] = new Date( );
```

birthdays[k] is an *object reference*.

You must create the **Date object** that it will refer to.



# Example: Array of Objects (1)

Suppose we have a file on student names and student ID, like this:

```
48540017    Watchara    Srisawasdi
48540165    Kan         Boonprakub
48540181    Keerati     Tangjitsomkid
48540223    Thunthoch  Laksulapan
48540231    Thanyawan  Tarnpradab
48540249    Palawat    Palawutvichai
48540256    Pitchatarn Lertudomtana
.....     more data
```

We want to store the Student ID and name of each student in an array for further data processing.



## Example: Array of Objects (2)

Define a simple Student class with attributes for name and Student ID.

```
public class Student {
    String firstName; // attributes of student
    String lastName;
    String studentID;

    /** constructor for new Student object */
    public Student(String fn, String ln, String id)
    {
        studentID = id; // set the attributes
        firstName = fs; // using parameters of
        lastName = ls; // the constructor
    }
    ... remainder of class definition omitted...
}
```

## Example: Array of Objects (3)

We can create a new Student object like this:

```
Scanner input = new Scanner( System.in );

/* read data for a student */
String id = input.next( );
String first = input.next( );
String last = input.next( );

/* create a new student object */
Student s = new Student( first, last, id );
```